

tony WEINSTOCK

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Education:

June 2005

Rhode Island School of Design (RISD), Providence, Rhode Island
Bachelor of Fine Arts, Illustration

Art and Design:

Computer Skills:

Flash 8, Adobe Photoshop, Illustrator, ImageReady, Corel Painter, Macromedia Dreamweaver MX, Microsoft Word, Excel, PowerPoint.

Traditional Skills:

animation techniques: Flash 8, drawn, sand, cutout animation.

caricature techniques, character design, sequential storytelling, editorial, movie poster.

painting media: gouache, acrylic, oil.

drawing media: pen and ink, charcoal, graphite pencil.

Experience:

May 23 2007-Nov. 21, 2007

Bunchball, Redwood City, California. www.bunchball.com

Graphic Designer: Created game art and splash screen animations for Bunchball's casual games portfolio and clients including ABC, CSTV, FOX, and Lifetime. Created imagery for Space Invaders, Poker, Psychic, ABC Family's Spookydoku, Sports Trivia and College Football for CSTV, and proposals for a stripjack themed "Family Guy" game and Frogger themed "King of the Hill" game for FOX. Also created game icons and numerous avatar assets for Bunchball's Games and Avatars application on Facebook. Proposed designs for a Bunchball mascot to be appear on the company website. Used Flash, Illustrator, and Photoshop.

March 23-April 27, 2007

Prologue Films, Inc., Venice, California. www.prologuefilms.com

Work-for-hire: Created key art for intro title sequence for upcoming movie, "Married Life," to be released in 2008. Paintings of 1940s advertisement illustration imagery created in traditional and digital media.

February 17, 2007

Realbuzz Studios, Inc., Los Angeles, California. www.realbuzzstudios.com

Work-for-hire: Completed four character designs for the title character of the upcoming horror/dark fantasy graphic novel series "Legia."

February 6, 2007

Work-for-hire: Completed alternate cover for volume 1 of the graphic novel series "Goofyfoot Gurl."

June 27- Dec 5, 2006

Work-for-hire: Completed 3, 90 page graphic novels entitled "GoofyFoot Gurl," an inspirational, manga-style graphic novel series. Produced rough panel layout, final linework, and full color artwork based on dialogue and minimal scene descriptions. Also produced 3 covers and 1 television advertisement poster. Created using Photoshop and Painter. Published in September 2007.

Spring 2005

Lycos, Inc., Waltham, Massachusetts

Freelance: created 10 skins (decorative borders) to be used for web pages using Adobe Illustrator, Photoshop, and Corel Painter.

Publications and Awards:

- 2007 Published in **Expose 5**, an annual digital art book. Received Award for Excellence for dragon design. pg.84.
- 2007 "Catch of the Day" illustration chosen to appear on the **American Illustration 26** website.
- 2007 Interior artwork for **Goofyfoot Gurl Vol: 2, 3, 4** and covers for **Goofyfoot Gurl Vol: 1, 2, 3, 4**.
- 2006 Published in **Spectrum 13: The Best In Contemporary Fantastic Art**
"Peril Anne: Forest of Spies" pg. 190, "Lunchline" pg. 217, accepted in *Unpublished* category.
- 2005 Cover for **Watershed** magazine, Issue 3, Spring 2005. Brown University publication.
- 2005 **CMYK** magazine 29 spring 2005, illustration publication (pg. 5)
- 2003, 2004 **John A Chironna Memorial Scholarship**
- 2003, 2004 **RISD Scholarship Program**